



TAKE TO THE SKIES AS AN AIR MAIL DELIVERY BOY
IN A FANTASY LAND RIFE WITH CONFLICT.



GAME INFORMATION

Players: 1

Genre: Flight/Adventure

Audience: Everyone 10+

Release Date: Fall 2011 (iPhone & iPad)

DLC: Episodic Content



Player character: boy.

THE STORY

Air Mail puts the player in the pilot's seat for a thrill ride through a world of fantasy and adventure. The player takes on the role of the youngest air mail delivery boy (or girl) to serve with the prestigious Domeekan Island Fliers. Everything goes well until the dreaded Verikai Sky Fleet clamps down on the Deomeekans and impose a blockade on their city. Then the player must go on a journey of discovery, traveling to far away lands, meeting interesting people and searching for a way to bring peace to his troubled homeland.



Player character: girl.

25 MISSIONS

In **Mission Mode** the player choose a character and plays through a 7-chapter campaign, containing 25 missions and a bonus mission. The player gets to take part in exciting activities spanning five unique environments. There are a variety of mission objectives including catching fish, excavating dragon bones, rescuing the town from raging fires and disarming bombs on zeppelin battleships!

FREEDOM TO EXPLORE

Air Mail is designed to be accessible to a wide audience. Therefore, mission objectives are not compulsory and the player is always free to fly anywhere they want. There is even a special **Exploration Mode** in the game which rewards the player for investigating landmarks and collecting magical scrolls, hidden throughout the environment.

UNLOCKABLE PAINT JOBS

The game rewards the player for completing **Side Quests**, like collecting Golden Monkey Statues, by unlocking new paint jobs for his plane. The player can apply a paint job in the menu, then fly around with it in any game mode.

DOWNLOADABLE CONTENT

Expansions to the Air Mail universe are already being developed and will be available as downloadable expansions or standalone packages.



NPC instructor: Madam Lufori.

MULTI-PLATFORM

Air Mail is being developed in the **Unity3d** game engine as an **iPad** and **iPhone** App. The game will also be available on **PC**, **Mac**, **Android** and **Wii**. The flight controls in Air Mail are well suited for all of the latest motion-based controllers, including the **Wii MotionPlus**, **PlayStation Move**, **Microsoft Kinect** and **Razer Hydra**.

ART STYLE

The game world and art style are inspired by the fantastic worlds depicted in Studio Ghibli films, such as *Spirited Away*, *Porco Rosso* and *Howl's Moving Castle*.



TRAINING ISLES

THE TRAINING ISLES PROVIDE A HUMBLE START TO THE PLAYER'S JOURNEY.



The player's adventure begins at the Training Isles after Shipmaster Lucky decides to give the kid a chance and teach him the ropes. The environment is presented in a way that makes it easy for new player's to navigate. Player's learn the basics of flight in a beautiful atmosphere featuring lush beaches, tropical vegetation and sparkling waterfalls.





DOMEEKA CITY

THE CAPITAL CITY OF THE DOMEKAN PEOPLE SERVES AS A FISHING PORT AND TRADING HUB FOR THE ENTIRE KINGDOM.



Things kick into gear when the player arrives at Domeeka City and joins the Island Fliers. The city environment supports several mission types, including package delivery, fishing (with a net attached to the player's plane) and crop dusting in the farming region. The player will later return to Domeeka City after it is attacked by the Verikai Sky Fleet.



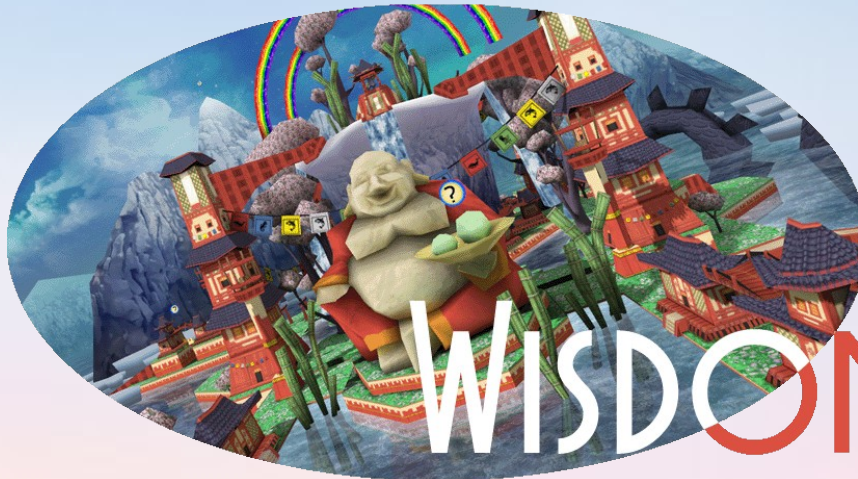


LOST TEMPLE

THE LOST TEMPLE IS A RUINED REMNANT FROM THE PAST...
WHICH HOLDS SECRETS WAITING TO BE UNCOVERED.

When the player arrives at the Lost Temple he finds Verikai scavenger ships pillaging the ruins for magic crystals. So he teams up with a Domeekan treasure hunter named Jack Harvey to make trouble for their adversaries. The environment also contains a dragon bone excavation site, and the player gets a chance to help Jack uncover new finds.





WISDOM LAND

A MYSTICAL LAND OF WONDER COULD HOLD THE ANSWERS YOU SEEK.



The player gets shot down by the Verikai Sky Fleet's flagship vessel, the SS Ravenclaw, and wakes up on the doorstep of a strange monastery. With his head full of questions he looks for guidance in a resident monk named Falroy, who leads him on a path of inner discovery. Wisdom Land contains ornate towers, stone dragon statues and an ominous icy cavern, known as the Cave of Dreams.





VERIKANT CITY

VERIKANT CITY, HOME OF THE VERIKAI,
IS A VAST FLOATING CITY WHERE THE FINAL MISSION TAKES PLACE.

The final mission in the game takes the player to a massive cluster of floating islands that make up Verikant City, home of the Verikai. Carrying precious cargo, the player weaves between towers adorned with magical crystals and floating pillars of stone. It's a climactic final attempt to end the conflict between the Domeekans and the Verikai and ensure a peaceful future.

